

Note: Assessing all fields and metrics is strongly encouraged. Fields and metrics with * are the minimum required to propose a new EO. If doing the minimum, skip 'Calculate EIA Scores' on page 11. Contact tynan.ramm-granberg@dnr.wa.gov with questions.

***Site Name:** _____ ***AA Name (if >1 AAs):** _____

Classification (EIA Manual pg. 28) *Manual Version #: _____

Ecological System (S Rank): _____

*NVC Plant Association (G/S Rank): _____

*NVC Group (G/S Rank): _____

*Observer(s): _____ *Date: _____ County: _____

VegPlot(s): _____ TRS: _____ Photos: _____

EO ID: _____ SF ID: _____ Owner(s): _____

Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
*Spatial Coordinates										
System: _____										

*Sampling Strategy:	<input type="checkbox"/> Polygon AA (< 50 ha / 125 ac; site walkthrough)	<input type="checkbox"/> Polygon AA (< 50 ha / 125 ac; systematic relevés)	Other:
	<input type="checkbox"/> Point-Based AA	<input type="checkbox"/> Combined Point/Polygon AA (> 50 ha / 125 ac)	

*Plot Type:	<input type="checkbox"/> Relevé	<input type="checkbox"/> Site-Walkthrough	Plot Size / Dimensions:
	<input type="checkbox"/> Transect	<input type="checkbox"/> Other:	

*AA size (ac/ha): _____ ***AA Description** (see field form pg. 11 for additional space):

Environmental (pg. 30) Soil Type: _____

***Topographic Position:** *1=Interfluve (crest, summit, ridge), 2= High slope (shoulder, upper), 3=Midslope, 4=Low slope (lower, colluvial foot), 5=Toeslope (alluvial foot/toe), 6=High level (mesa/plateau), 7=Step in slope (ledge; bench), 8=Low level (lake/river terrace), 9=Channel wall (sloping side of channel), 10=Channel bed (channel bottom), 11=Basin floor (depression), Other

Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
Slope (deg/%)										
Aspect (downslope)										
Topographic Position*										
Comments:										

Natural Disturbance Comments:

Anthropogenic Disturbance Comments:

Geology Comments:

Environmental Comments:

EIA Module: _____

***Species Cover** (pg. 32)
Cover (midpt): Trace (0.25), 0-1% (0.5), 1-2% (1.5), 2-5% (3.5), 5-10% (7.5), 10-25% (17.5), 25-50% (37.5), 50-75% (62.5), 75-95% (85), >95% (97.5);
Strata Codes: C (tree canopy); SC (tree subcanopy > 5m); SH (shrub or tree 0.5 to 5m); H (herb or shrub < 0.5m); G (moss/lichen on soil surface)

Species	Stratum Code	Cover Class Midpoint										Avg. Cov.	Exo / Inv (E/I)	Diag (Y)	Incr / Decr (I/D)
		Plots/Assessment Points/Sub-AAs 1-10													
		1	2	3	4	5	6	7	8	9	10				

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Species	Stratum Code	Cover Class Midpoint Plots/Assessment Points/Sub-AAs 1-10										Avg. Cov.	Exo / Inv (E/I)	Diag (Y)	Incr / Decr (I/D)				
		1	2	3	4	5	6	7	8	9	10								

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		Plots/Assessment Points/Sub-AAs 1-10														
		1	2	3	4	5	6	7	8	9	10					

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Species	Stratum Code	Cover Class Midpoint										Avg. Cov.	Exo / Inv (E/I)	Diag (Y)	Incr / Decr (I/D)
		Plots/Assessment Points/Sub-AA's 1-10													
		1	2	3	4	5	6	7	8	9	10				

Landscape Context

LAN1 Contiguous Natural Land Cover (pg. 36)

Metric Rating	Percent Contiguous NLC (0 - 500 m)	Comments
EXCELLENT (A)		
GOOD (B)		
FAIR (C)		
POOR (D)		

LAN2 Land Use Index (pg. 39; use table below to calculate score, then check rank)

Worksheet : Land Use Categories		Weight	% Area (0 to 1.0)	Score
Paved roads / parking lots		0		
Domestic, commercial, or publicly developed buildings and facilities (non-vegetated)		0		
Gravel pit / quarry / open pit / strip mining		0		
Unpaved roads (e.g., driveway, tractor trail, 4-wheel drive, logging roads)		1		
Agriculture: tilled crop production		2		
Intensively developed vegetation (golf courses, lawns, etc.)		2		
Vegetation conversion (chaining, cabling, roto-chopping, clearcut)		3		
Agriculture: permanent crop (vineyard, orchard, nursery, hayed pasture, etc.)		4		
Intense recreation (ATV use / camping / popular fishing spot, etc.)		4		
Military training areas (armor, mechanized)		4		
Heavy grazing by livestock on pastures or native rangeland		4		
Heavy logging or tree removal (50-75% of trees >30 cm DBH removed)		5		
Commercial tree plantations / holiday tree farms		5		
Recent old fields and other disturbed fallow lands dominated by ruderal and exotic species		5		
Dam sites and flood disturbed shorelines around water storage reservoirs and boating		5		
Moderate grazing of native grassland		6		
Moderate recreation (high-use trail)		7		
Mature old fields and other fallow lands with natural composition		7		
Selective logging or tree removal (<50% of trees >30 cm DBH removed)		8		
Light grazing or haying of native rangeland		9		
Light recreation (low-use trail)		9		
Natural area / land managed for native vegetation		10		
			Land Use Index	
<input type="checkbox"/> EXCELLENT (A) Avg. LU score = 9.5 – 10	<input type="checkbox"/> GOOD (B) Avg. LU score = 8.0 – 9.4	<input type="checkbox"/> FAIR (C) Avg. LU score = 4.0 – 7.9	<input type="checkbox"/> POOR (D) Avg. LU score = < 4.0	

EDGE

EDG1 Perimeter with Natural Edge (pg. 43)

<input type="checkbox"/> EXCELLENT (A) 100% 4 pts	<input type="checkbox"/> GOOD (B) 75-99% 3 pts	<input type="checkbox"/> FAIR (C) 25-75% 2 pts	<input type="checkbox"/> POOR (D) <25% 1 pt							
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
Metric Rating										
Comments:										

EDG2 Width of Natural Edge (pg. 45)

<input type="checkbox"/> EXCELLENT (A) 4 pts; ≥ 100m	<input type="checkbox"/> GOOD (B) 3 pts; 75-99m	<input type="checkbox"/> FAIR (C) 2 pts; 25-75m	<input type="checkbox"/> POOR (D) 1 pt; <25m							
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
Metric Rating										
<i>Average Width</i>										
Comments:										

***EDG3 Condition of Natural Edge** (pg. 48; Small AAs ONLY; if surveying lines used for EDG2, score each line and then average)

<input type="checkbox"/> EXCELLENT (A) 4 pts	<input type="checkbox"/> GOOD (B) 3 pts	<input type="checkbox"/> FAIR (C) 2 pts	<input type="checkbox"/> POOR (D) 1 pt							
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
Metric Rating										

Comments:

Vegetation

(score at each sample point/sub-AA and enter numeric value (e.g. A = 4 pts), then average scores across sample points; roll-up of sub-AA scores should weight relative area of sub-AA to total AA area; check appropriate boxes for overall score)

***VEG1 Native Plant Species Cover (Relative)** (pg. 50; calculate relative cover of each stratum at each sample point/sub-AA; Use stratum with lowest relative cover for metric rating). $Relative\ cover = (native\ cover / native+nonnative\ cover) * 100$

<input type="checkbox"/> EXCELLENT (A) 4 pts; >99%	<input type="checkbox"/> VERY GOOD (A-) 3.5 pts; 95-99%	<input type="checkbox"/> GOOD (B) 3 pts; 85-94%	<input type="checkbox"/> FAIR (C) 2 pts; 60-84%	<input type="checkbox"/> POOR (D) 1 pt; <60%							
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
Trees											
<i>Native</i>											
<i>Nonnative</i>											
Total Cover											
<i>VEG1a. Native Tree Relative Cover</i>											
Shrub/Herb											
<i>Native</i>											
<i>Nonnative</i>											
Total Cover											
<i>VEG1b. Native Shrub/Herb Relative Cover</i>											
Metric Rating											

Comments:

***VEG2 Invasive Nonnative Plant Species Cover (Absolute)** (pg. 52)

<input type="checkbox"/> EXCELLENT (A) 4 pts; < 1%		<input type="checkbox"/> GOOD (B) 3 pts; 1-4%			<input type="checkbox"/> FAIR (C) 2 pts; 4-10%			<input type="checkbox"/> FAIR/POOR (C-) 1.5 pts; 10-30%		<input type="checkbox"/> POOR (D) 1 pt; >30%	
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
Metric Rating											

Comments:

VEG3 Native Plant Species Composition (pg. 53; based on vegetation table above)

<input type="checkbox"/> EXCELLENT (A) 4 pts		<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt			
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
<i>Submetrics:</i>											
<i>3a Diagnostic Species</i>											
<i>3b Species diversity</i>											
<i>3c Native Increasers</i>											
<i>3d Native Decreasers</i>											
Metric Rating											

Comments:

***VEG4 Vegetation Structure** (pg. 55; varies by EIA module; For Forest types, indicate the Stand Development Stage)

Stand development stage codes: cohort establishment (1); canopy closure (2); biomass accumulation/stem exclusion (3); maturation-eastside (4); maturation 1-westside (5); maturation 2-westside (6); vertical diversification-old growth (7); horizontal diversification-old growth (8); pioneer cohort loss-old growth (9).

Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10
Stand Development Stage (Van Pelt)										

EXCELLENT (A) 4 pts GOOD (B) 3 pts FAIR (C) 2 pts POOR (D) 1 pt

Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
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v7 Dry Forests & Woodlands; v8 Mesic / Hypermaritime Forests

<i>Submetrics:</i>											
7/8a Canopy Structure (age class diversity)											
7/8b Old/Large Live Trees											
Metric Rating											

v9 Shrublands

<i>Submetrics:</i>											
9a Shrub Cover											
9b Tree Encroachment											
Metric Rating											

v10 Shrub-Steppe; v11 Grasslands / Meadows

<i>Submetrics:</i>											
10/11a Woody Vegetation Cover											
10/11b Bunchgrass Cover											
10/11c Biological Soil Crust											
Metric Rating											

v12 Bedrock / Cliffs (no submetrics)

Metric Rating											
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Comments:

VEG5 Woody Regeneration (v2 Dry Forests & Woodlands; v3 Mesic / Hypermaritime Forests) (pg. 63)

<input type="checkbox"/> EXCELLENT (A) 4 pts			<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt		
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
Metric Rating											
Comments:											

VEG6 Coarse Woody Debris and Snags (pg.65)

<input type="checkbox"/> EXCELLENT (A) 4 pts			<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt		
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
V3 Dry Forests & Woodlands; V4 Mesic/Hypermaritime Forests & Woodlands											
Submetrics: V6v3/4a CWD Size Diversity											
V6v3/4b. CWD Decay Class Diversity											
V6v3/4c. Snag Size Diversity											
V6v3/4d. Snag Decay Diversity											
Metric Rating											
V5 Shrublands; Grassland / Meadows											
Submetrics: V6v5a. Litter Accumulation											
V6v5b. Litter Source											
Metric Rating											

Comments:

Soil / Substrate

***SOI1 Soil Condition v3** (pg. 77)

<input type="checkbox"/> EXCELLENT (A) 4 pts		<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt			
Assessment Pt. / Sub-AA	1	2	3	4	5	6	7	8	9	10	Avg
Metric Rating											

Comments:

Size

SIZ1 Comparative Size (Spatial Pattern) (pg. 79)

<input type="checkbox"/> EXCELLENT (A) 4 pts		<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt			
Spatial Pattern Type: _____					Estimated Size (ac/ha): _____						
Comments:											

SIZ2 Change in Size (optional) (pg. 81)

<input type="checkbox"/> EXCELLENT (A) 4 pts		<input type="checkbox"/> GOOD (B) 3 pts			<input type="checkbox"/> FAIR (C) 2 pts			<input type="checkbox"/> POOR (D) 1 pt			
Comments:											

AA Description (Continued):

Roll-up Calculations		Rating	Score (TABLE 1)
LAN1. Contiguous Natural Land Cover			
LAN2. Land Use Index			
LAN MEF Score = (LAN1+LAN2)/2 (TABLE 2)			
EDG1. Perimeter with Natural Edge			
EDG2. Width of Natural Edge			
EDG3. Condition of Natural Edge (do not include in calculation if not scored)			
EDG MEF Score = (((EDGF1*EDG2)^{1/2})*EDG3)^{1/2} [Note: ½ exponent = square root] (TABLE 2)			
LANDSCAPE CONTEXT PRIMARY FACTOR SCORE = (EDG Score*0.67)+(LAN Score*0.33) (TABLE 2)			
Matrix = (EDG Score*0.33)+(LAN Score*0.67)			
Large-Patch = (EDG Score*0.50)+(LAN Score*0.50)			
Small-Patch = (EDG Score*0.67)+(LAN Score*0.33)			
VEG1. Native Plant Species Cover			
VEG2. Invasive Nonnative Plant Species Cover			
VEG3. Native Plant Species Composition			
VEG4. Vegetation Structure			
VEG5. Woody Regeneration			
VEG6. Coarse Woody Debris			
(FORESTED) VEG MEF Score=((0.4*((VEG1+VEG2+VEG3)/3))+(0.6*((VEG4+VEG5+VEG6)/3)))(Table 2)			
(NONFORESTED) VEG MEF Score = (VEG1+VEG2+VEG3+VEG4+VEG5+VEG6)/6 (Table 2)			
[Note: Divide by number of metrics scored (i.e. divide by four if VEG1-VEG4 scored)]			
SOI1. Soil Condition			
SOI MEF Score = SOI1			
CONDITION PRIMARY FACTOR SCORE = (VEG Score*0.85)+(SOI Score*0.15) (TABLE 2)			
ECOLOGICAL INTEGRITY (EIA) SCORE (TABLE 2)			
Matrix/Large-Patch = (CONDITION SCORE*0.55)+(LANDSCAPE CONTEXT SCORE*0.45)			
Small-Patch = (CONDITION SCORE*0.7)+(LANDSCAPE CONTEXT SCORE*0.3)			
SIZ1. Comparative Size			
SIZ2. Change in Size (optional)			
SIZ MEF Score = SIZ1 OR (SIZ1+SIZ2)/2 (TABLE 2)			
SIZE Points (TABLE 3)			
ELEMENT OCCURRENCE RANK (EORANK) = EIA Score + SIZE Points (TABLE 2)			

Table 1. Metric Rank / Score Conversions							
Rank	A	A-	B	BC	C	C-	D
Score	4	3.5	3	2.5	2	1.5	1

Table 2. Score / Rank Conversions for MEF, EIA and EORANK calculations							
Rank	A+	A-	B+	B-	C+	C-	D
Score	3.8 - 4.00	3.5 - 3.79	3.0 - 3.49	2.5 - 2.99	2.0 - 2.49	1.5 - 1.99	1 - 1.49

Table 3. Point Contribution of Size Primary Factor Score (Average the two values for range ranks)			
Size Primary Factor Rating	Very Small/Small Patch	Large Patch	Matrix
A = Size meets A ranked rating	+ 0.75	+ 1.0	+1.5
B = Size meets B ranked rating	+ 0.25	+ 0.33	+0.5
C = Size meets C ranked rating	- 0.25	- 0.33	-0.5
D = Size meets D ranked rating	- 0.75	-1.0	-1.5

Determine Whether AA Meets EO Criteria

EO RANK	Global Rank State Rank	G1S1, G2S1, GNRS1, GUS1	G2S2, GNRS2, G3S1, G3S2, GUS2	GUS3, GNRS3, G3S3, G4S1, G4S2, G5S1, G5S2, any SNR	G4S3, G4S4, G5S3, G5S4, G5S5, GNRS4, GNRS5, GUS4, GUS5
A+ (3.8 to 4.0)		EO	EO	EO	EO
A- (3.5 to 3.79)		EO	EO	EO	EO
B+ (3.0 to 3.49)		EO	EO	EO	Not Element Occurrence
B- (2.5 to 2.99)		EO	EO	EO	
C+ (2.0 to 2.49)		EO	EO		
C- (1.5 to 1.99)		EO	Not Element Occurrence	Not Element Occurrence	
D (1.0 to 1.49)		EO			

GENERAL NOTES: